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# A distributed In-Transit Processing Infrastructure for Forecasting Electric Vehicle Charging Demand



## DPMSS'13 Delft

2<sup>nd</sup> International Workshop on Data-intensive  
Process Management in Large-Scale Sensor  
Systems: From Sensor Networks to Sensor Clouds

May13, 2013. Delft, The Netherlands

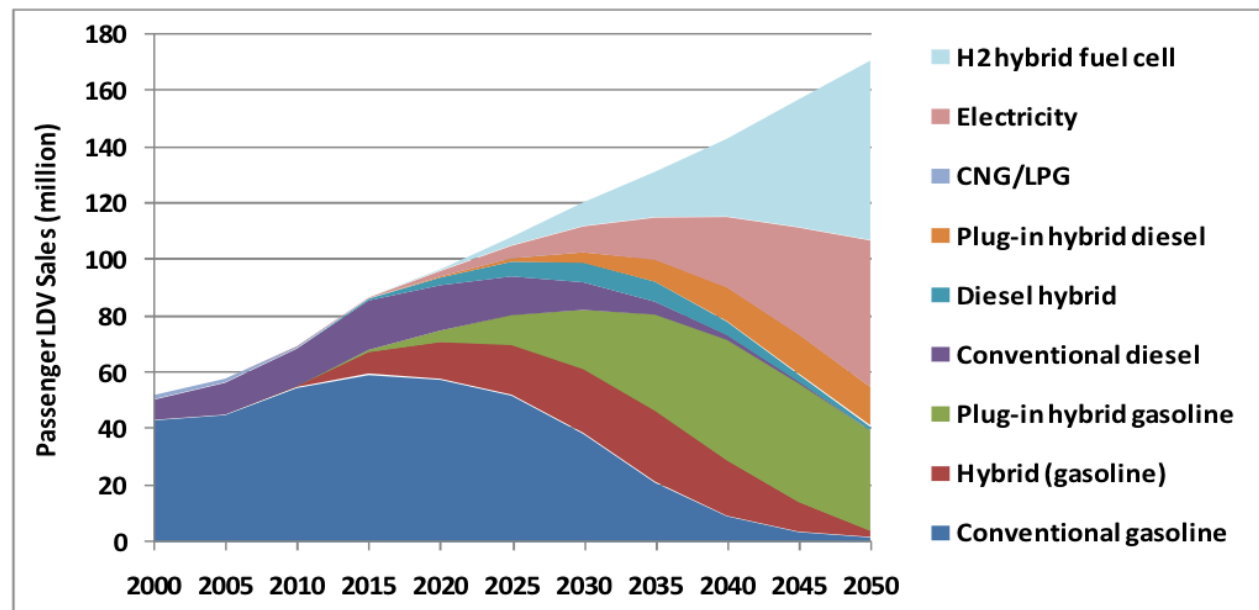


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# Motivation

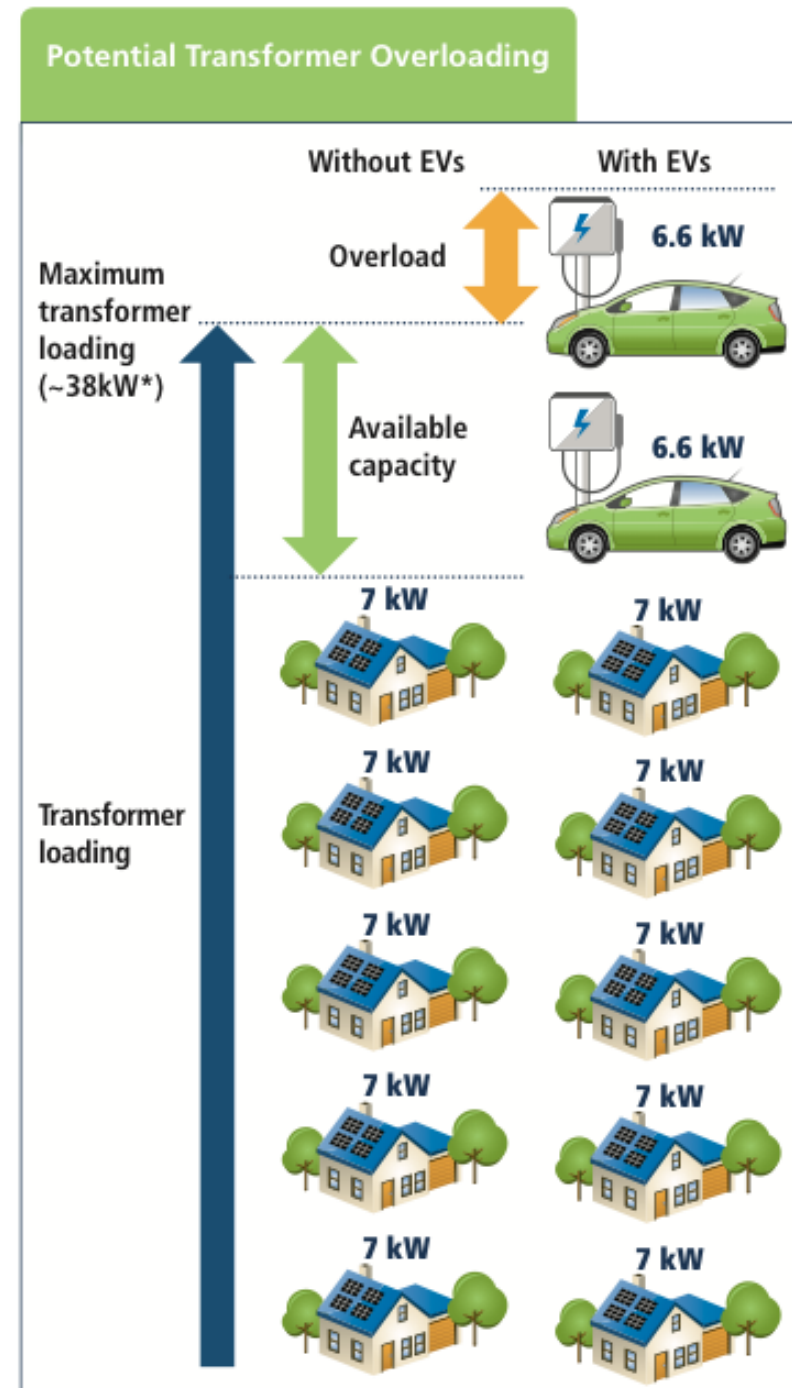
- 72% of global oil demand correspond to transportation.
- Economic, security, and environmental pressures to electrify transportation





# Impact on the grid

- A single EV plugged into a fast charger can double a home's peak electricity demand.
- Most serious concern utilities have is controlling when EV load is applied to their grid.
  - Most consumers will charge when they get home from work
  - Just one or two active (L2) charger could overload a transformer, creating reliability problems in 40% of US distribution transformers.

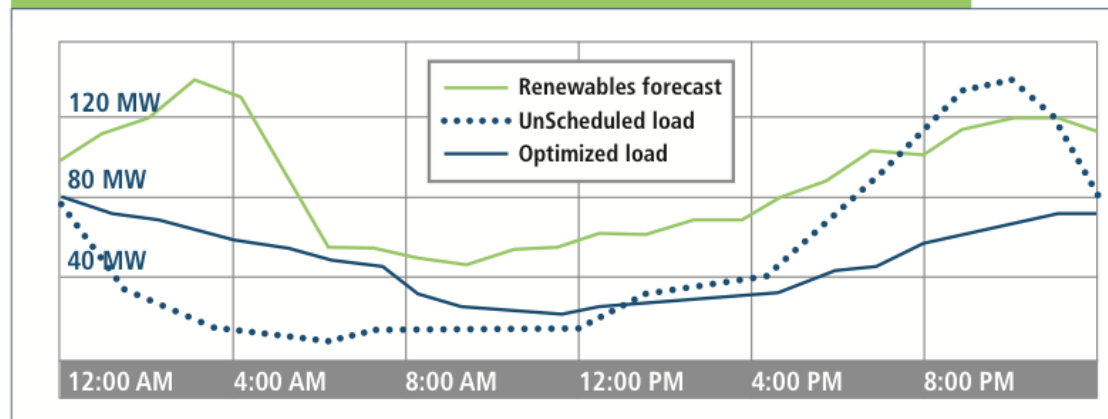




# Utility Challenges

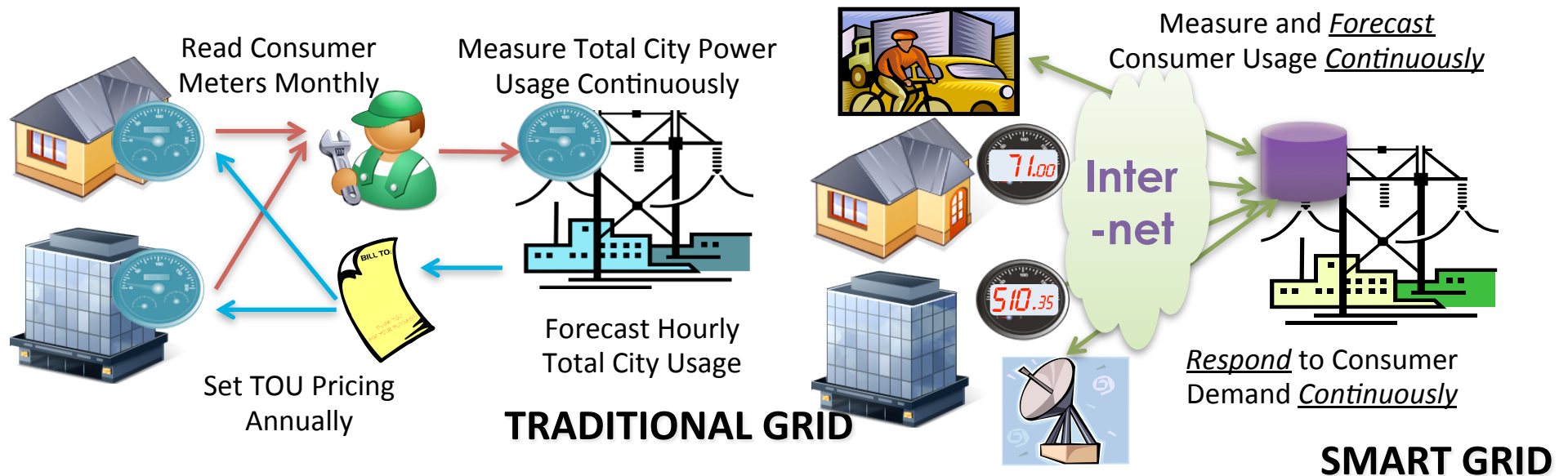
- Utilities can mitigate the impact of charging stations on the grid
  - Distributing charging requirements over time, utilities can maximize the utilization of their infrastructure
  - Leverage EVSE communication investment for other energy initiatives.

Creating Active Load to Increase Renewable Generation





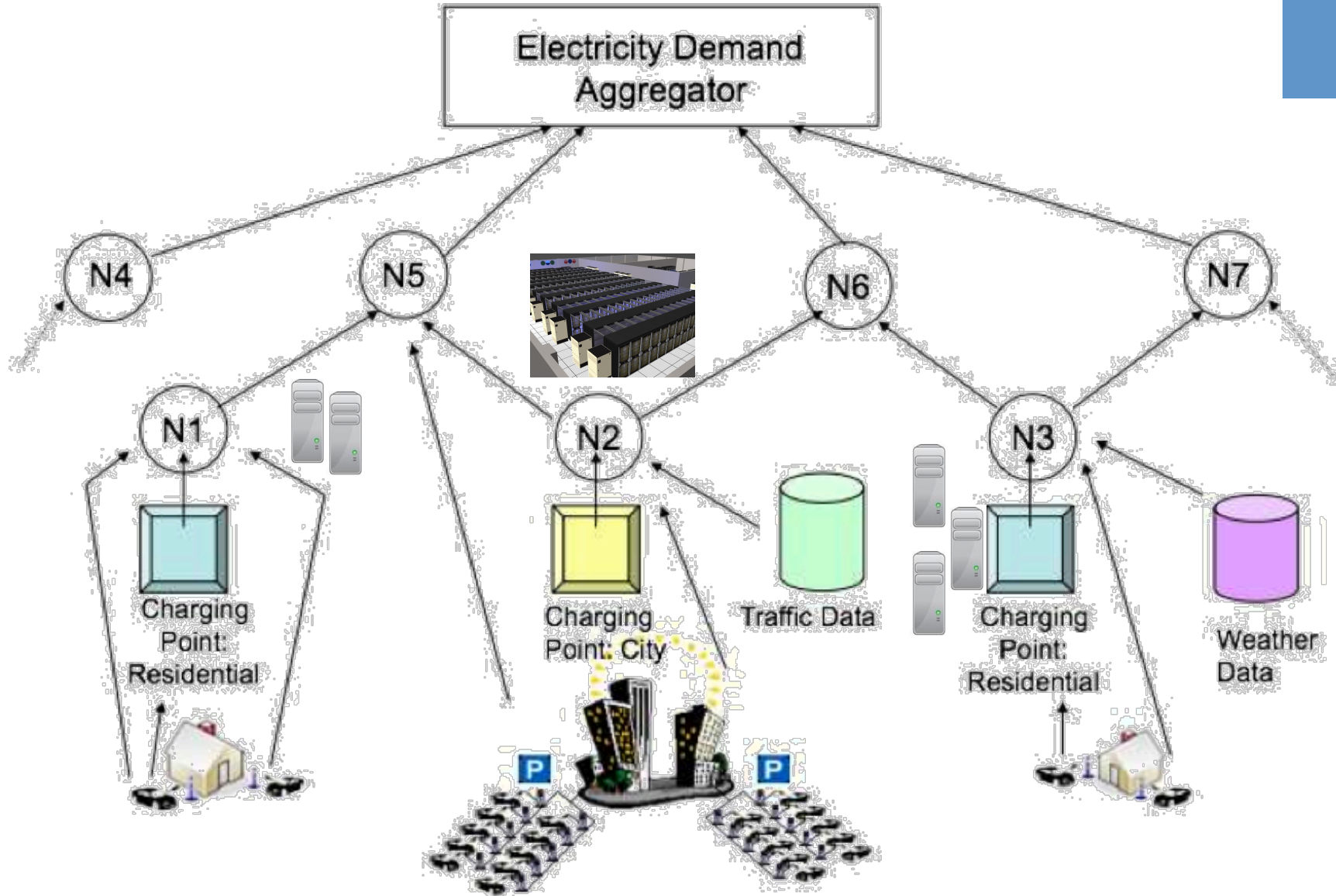
# Transition to a *Smart Grid*



- **Smart meters**
  - Bi-directional, realtime communication between utility & consumer

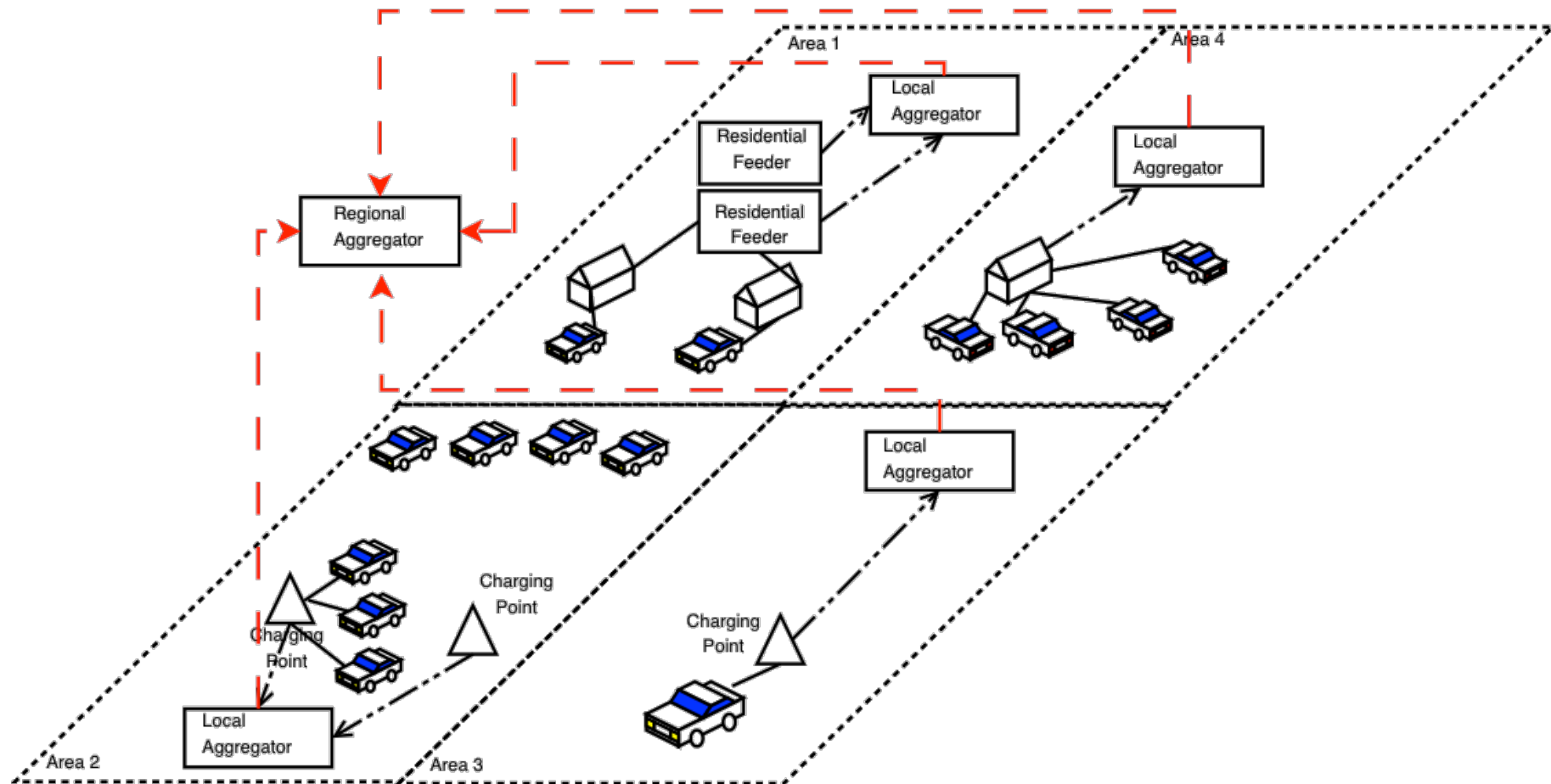


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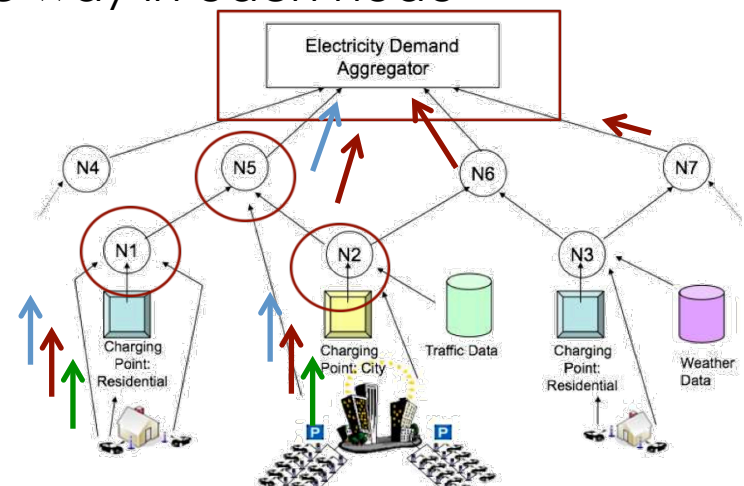
# Hierarchical Division





# Data management and computation requirements

- **Handling concurrent heterogeneous data streams:** Different rate, frequency and sample size. For example: vehicle and charging point data, weather and traffic agencies, etc.
- **Different data stream relevance**, with **behaviour** of varying complexity, different computational complexity.
- **Different Quality of Service (QoS)** constraints to limit data loss and latency.
- **Sharing computational** resources in a elastic way in each node







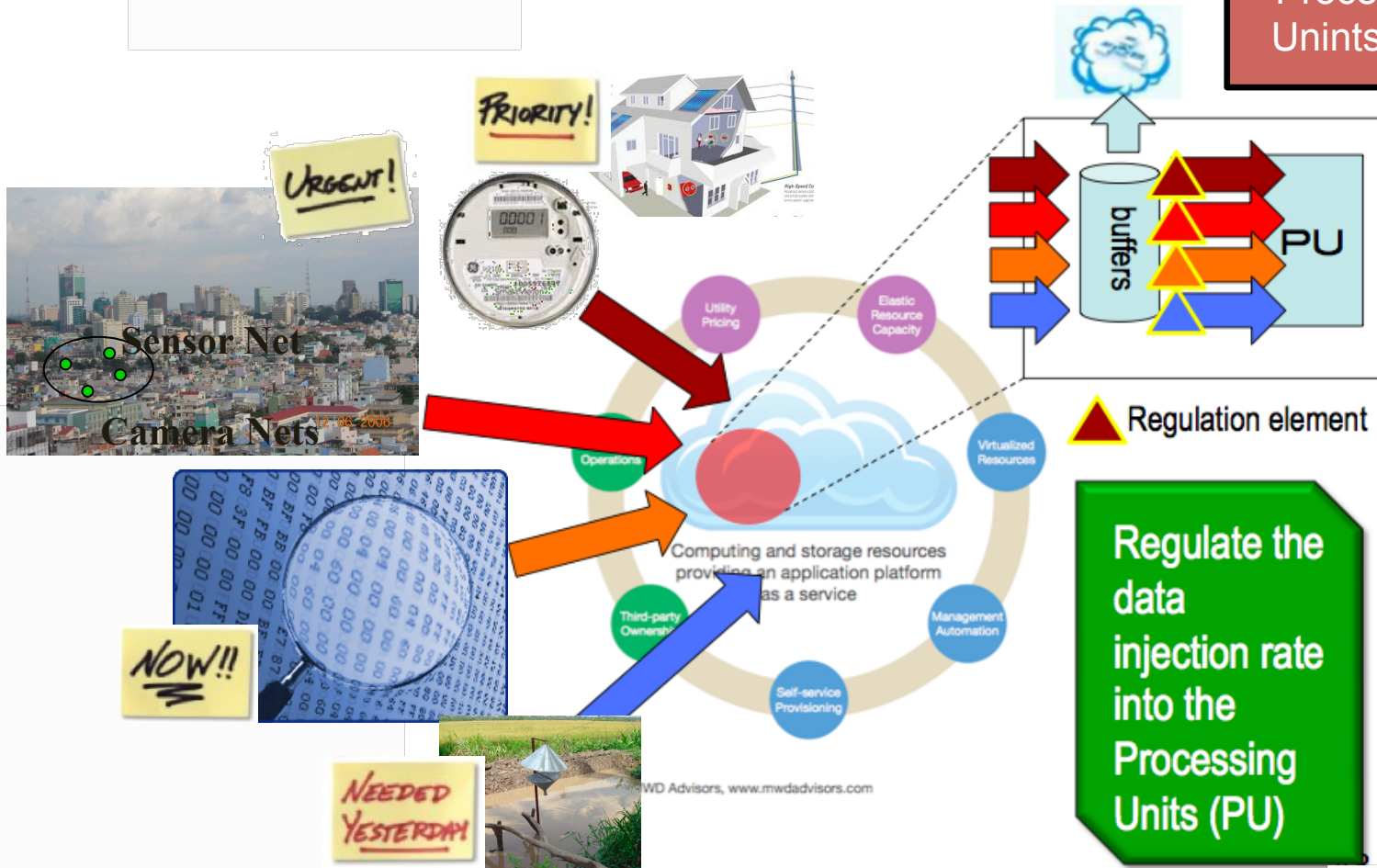
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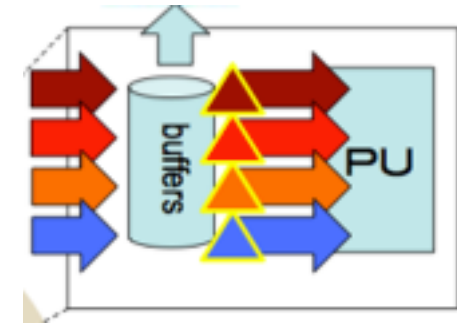


# QoS on Clouds: General Picture

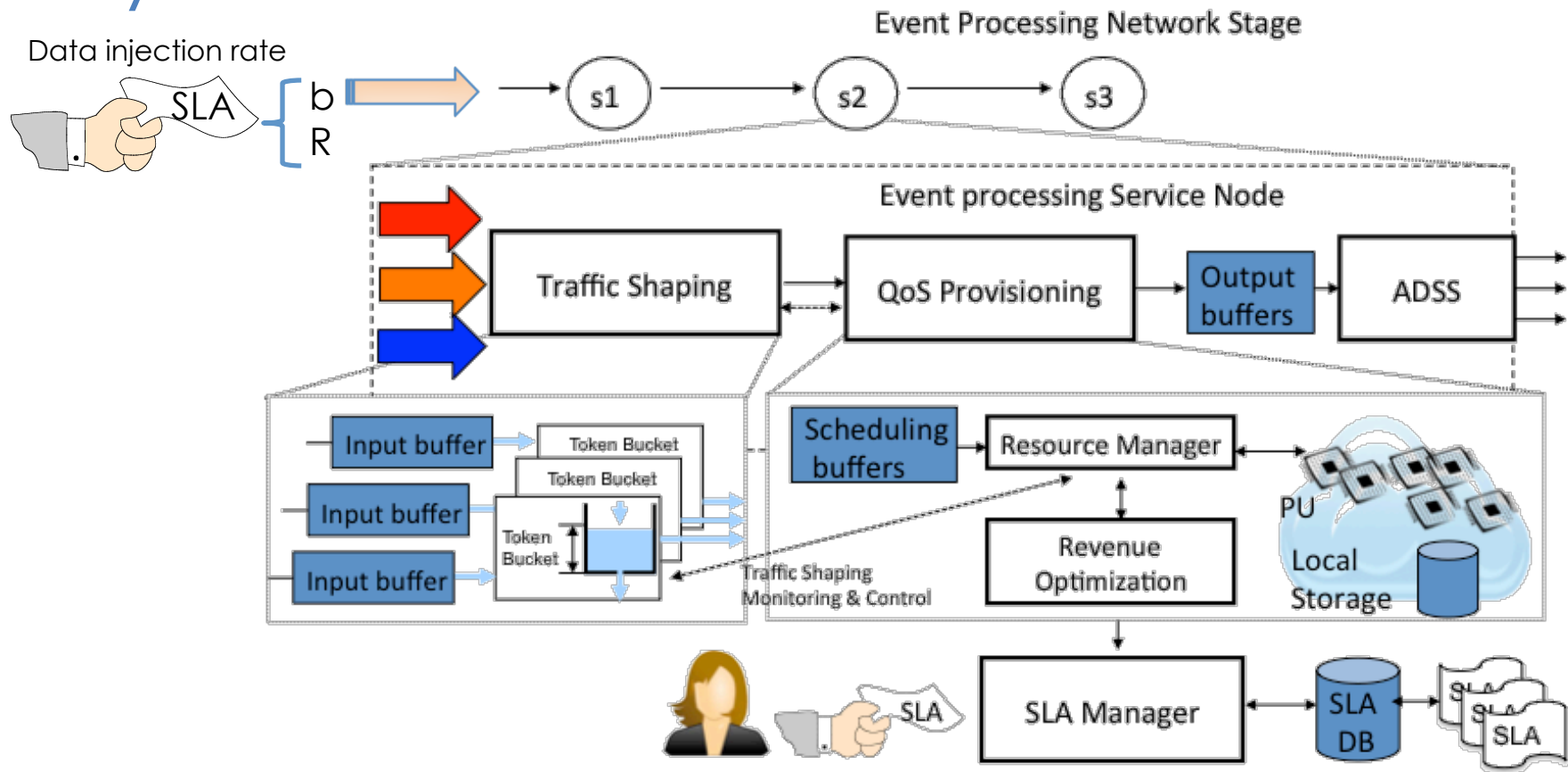


Regulate the number of Processing Units (PU)





# System Architecture

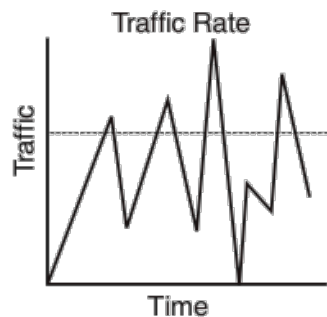


- 3 key components / node: Token Bucket, Processing Unit & output streaming

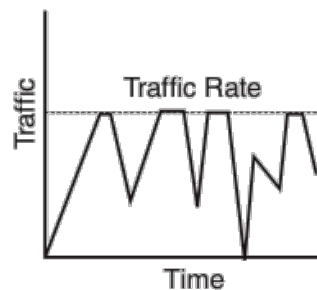


# Token Bucket (shaping traffic)

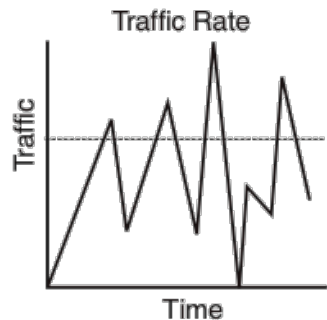
**Traffic shaping** component allows **to control the traffic** going out this component in order **to match** its **flow** to the processing speed of **available resources** and to ensure that the traffic conforms to policies contracted for it



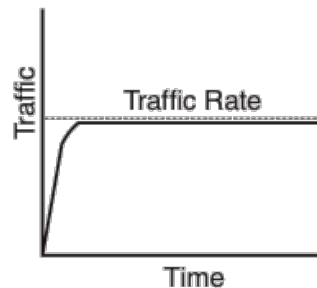
Policing



- A **policer** typically drops excess traffic.



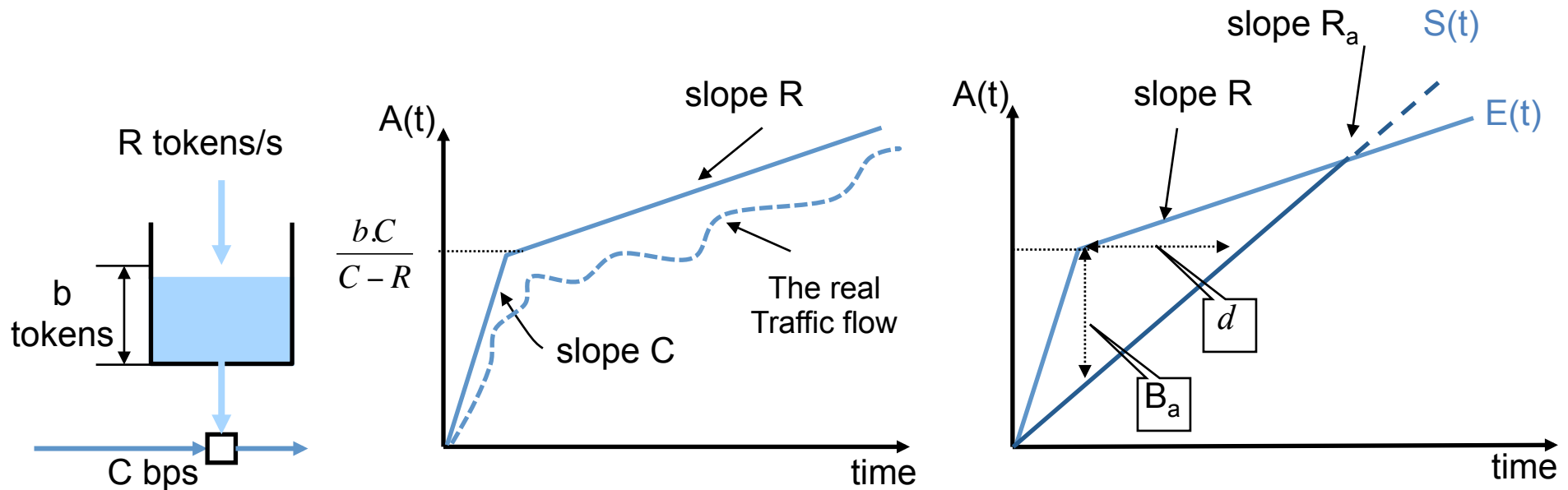
Shaping



- A **shaper** typically delays excess traffic using a buffer to hold data and shape the flow when the data rate of the source is higher than expected.



# Token Bucket (shaping traffic)



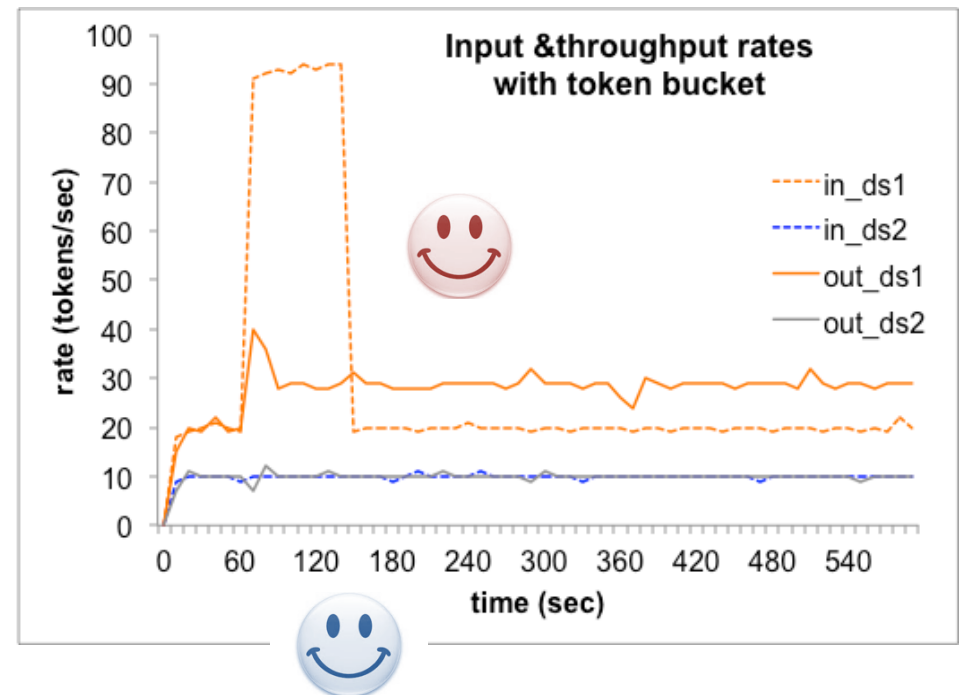
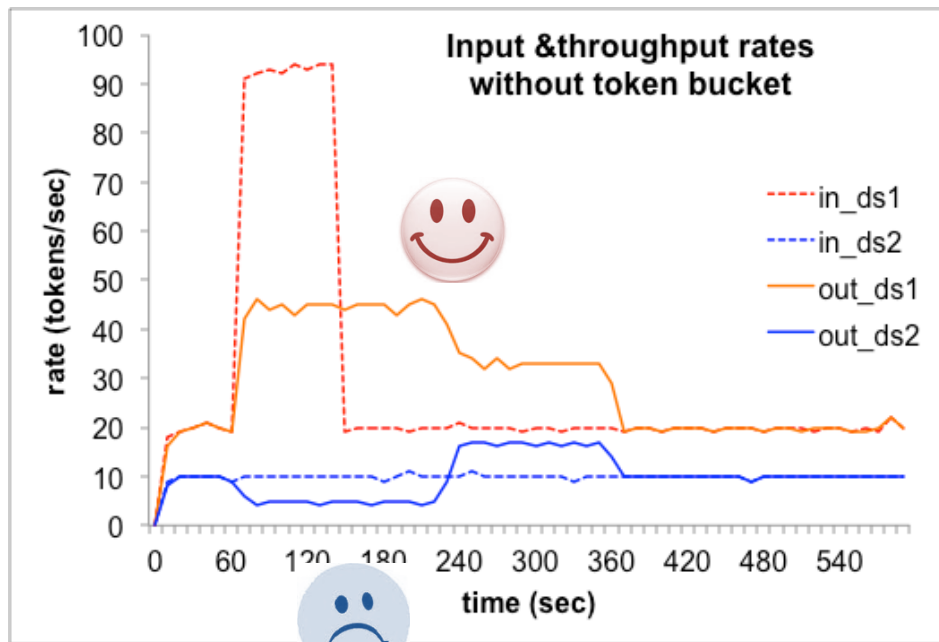
$A(t)$ : Amount of data arriving up to time  $t$

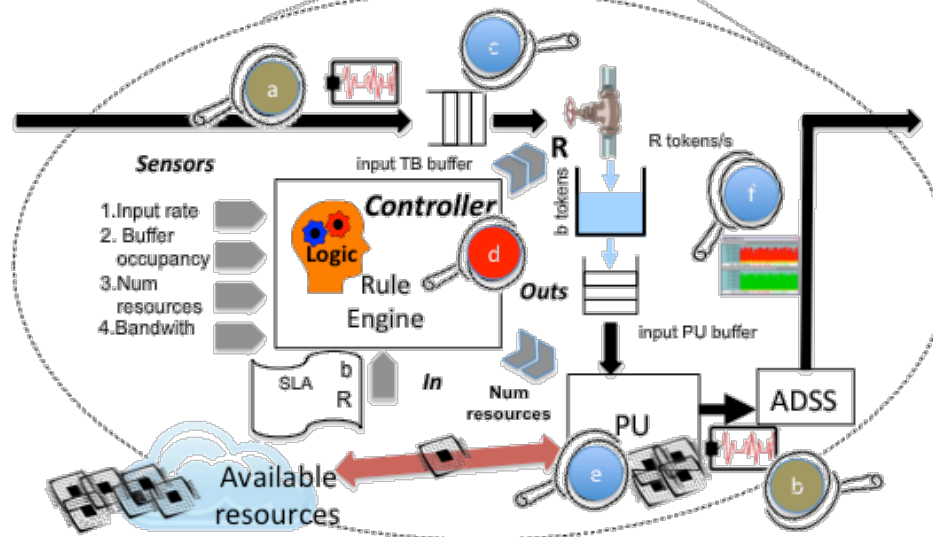
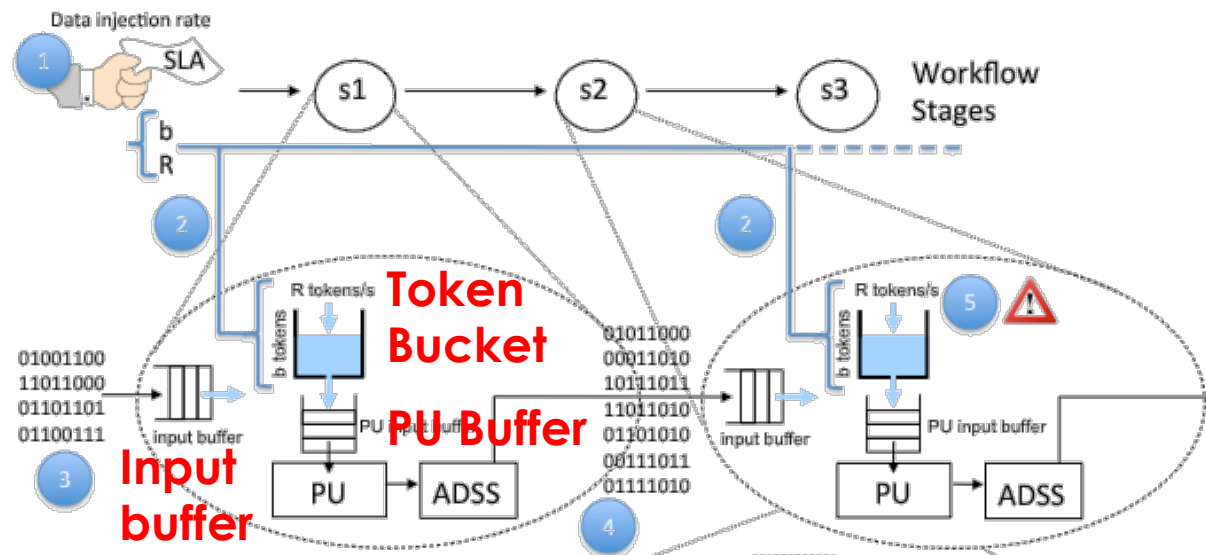
Two key parameters of interest:

- **R**: Also called the **committed information rate (CIR)**, it specifies how much data can be sent or forwarded per unit time on average
- **B**: it specifies **for each burst how much data can be sent** within a given time without creating scheduling concerns



# Token Bucket (shaping traffic)





Each token bucket provides us **tunable** parameters:  $R, b$

**Controller:** monitors & modifies behaviour



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# Control for Elastic SLA definitions

**Controller:** monitors & modifies behaviour

- **Token bucket behaviour** is regulated by **b**, **R** parameters
- **SLAs** can specify **more flexible behaviours** allowing the **controller** to take different **actions** when a threshold is reached
  - **Load-shedding:** drop data stored by the token bucket buffer
  - **Modify** the mean injection rate **R**





# Business rules

	Pattern	Action
1	<b>E:</b> $B_i$ over threshold <b>C:</b> $SLA_i$ allows control the addition of $N_i$ resources	$\Delta NumRes_{ij} = \min(N_i, (\lambda_{ij} - R_{ij})/\hat{\delta}_{ij})$ $\Delta R_{ij} = \lambda_{ij} - R_{ij}$
2	<b>E:</b> $B_i$ over threshold <b>C:</b> $SLA_i$ allows control the use of free resources	$\Delta R_{ij} = \sum_{i=1}^n NumRes_{ij} * \hat{\delta}_{ij} - \sum_{i=1}^n R_{ij}$
3	<b>E:</b> $B_i$ over threshold <b>C:</b> $SLA_i$ allows control to drop $D_{ij}$	$B_{ij} = B_{ij} - D_{ij}$
4	<b>E:</b> Throughput degradation <b>C:</b> $SLA_i$ allows control to add $N_i$ resources	$\Delta NumRes_{ij} = \sum_{i=1}^n R_{ij}/\delta_{ij} - \sum_{i=1}^n R_{ij}/\hat{\delta}_{ij}$
5	<b>E:</b> $B_i$ above threshold <b>C:</b> Contolled Stream	$\Delta R_{ij} = 0$ $\Delta NumRes_{ij} = 0$
6	<b>E:</b> Overthrow <b>C:</b> Contolled Stream	$\Delta NumRes_{ij} = 0$

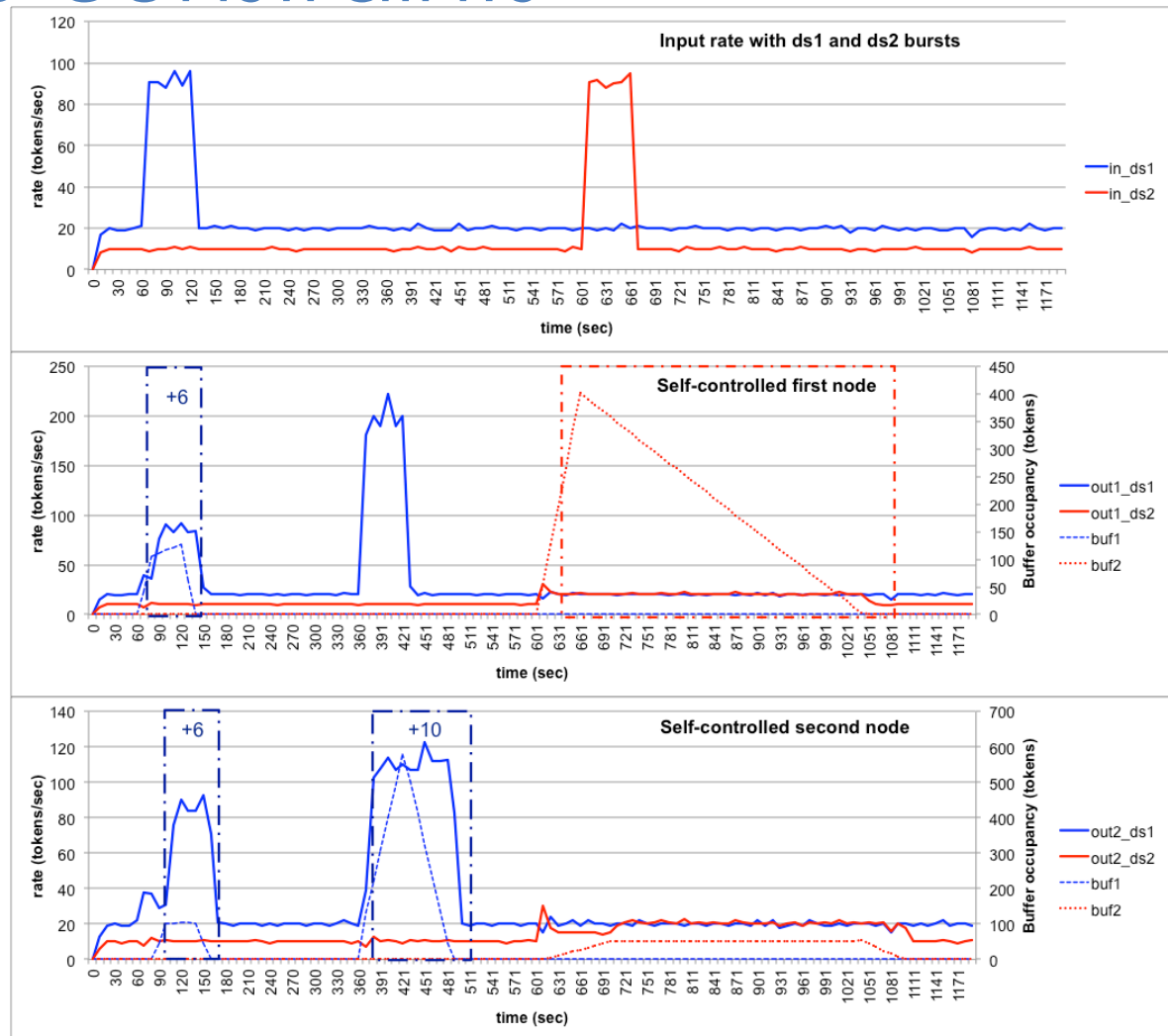




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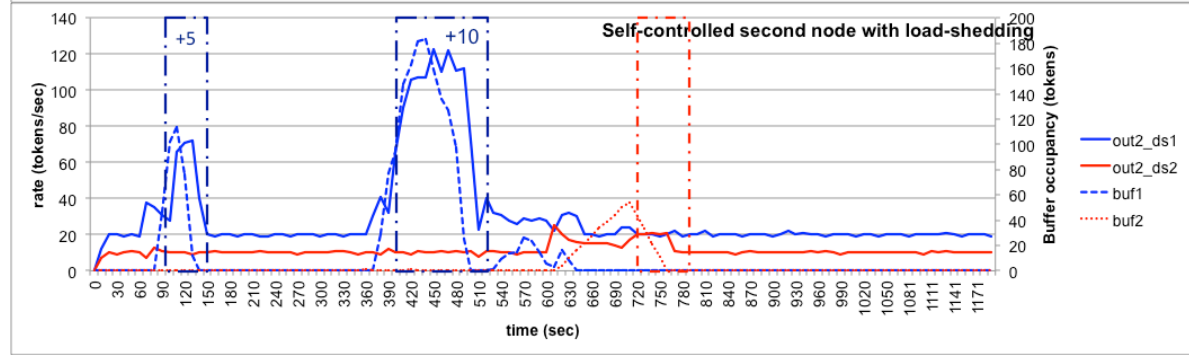
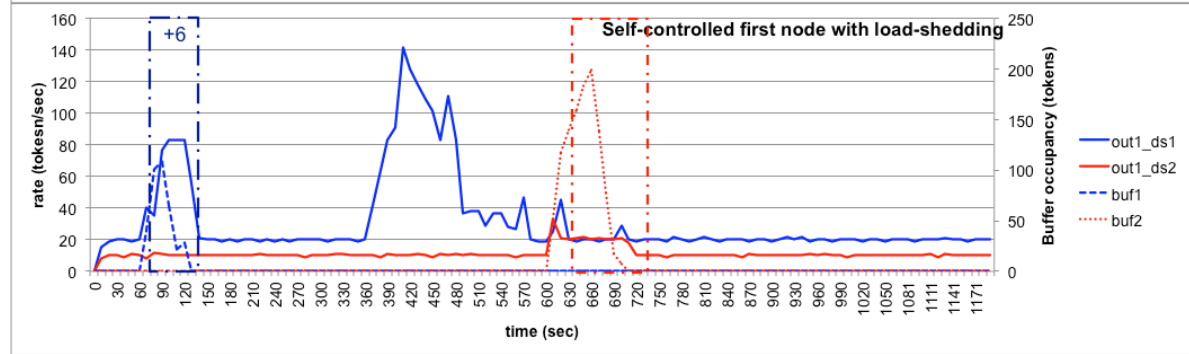
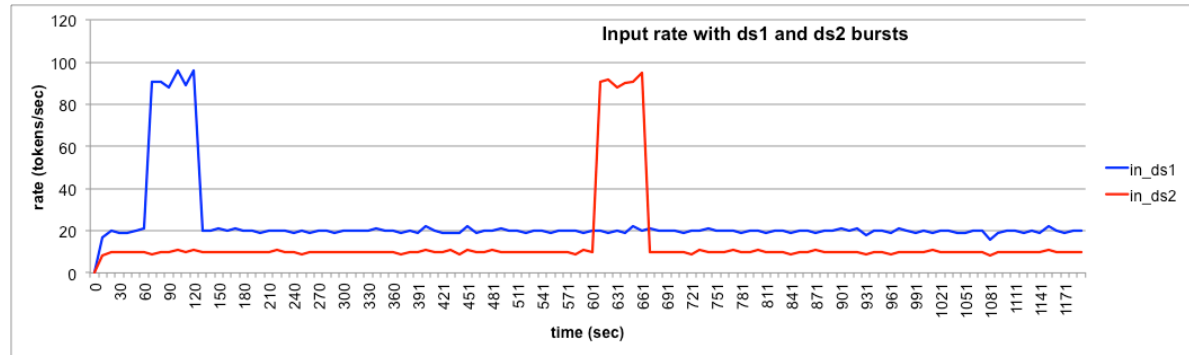


# Self adaptation with different performance constraints



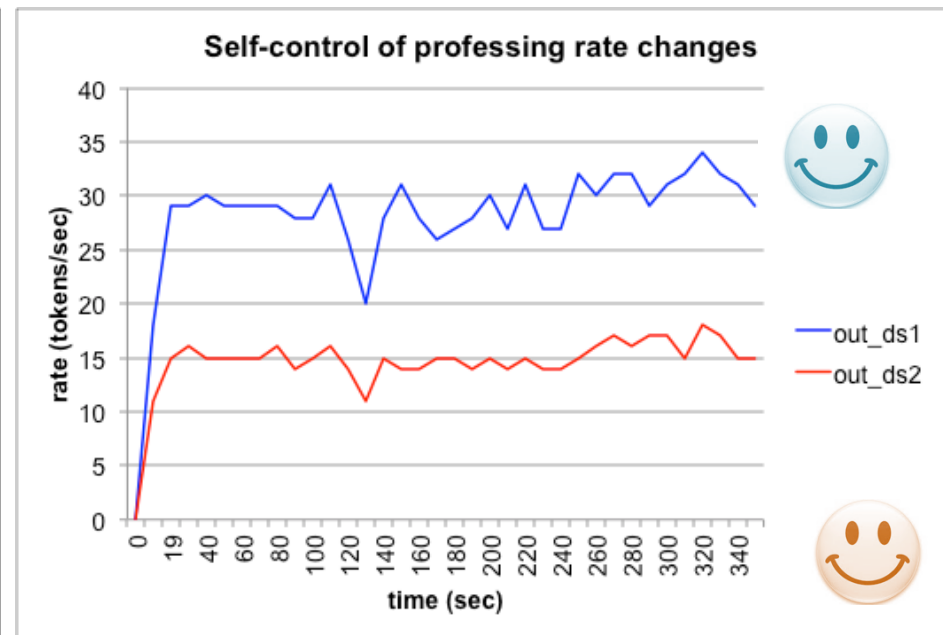
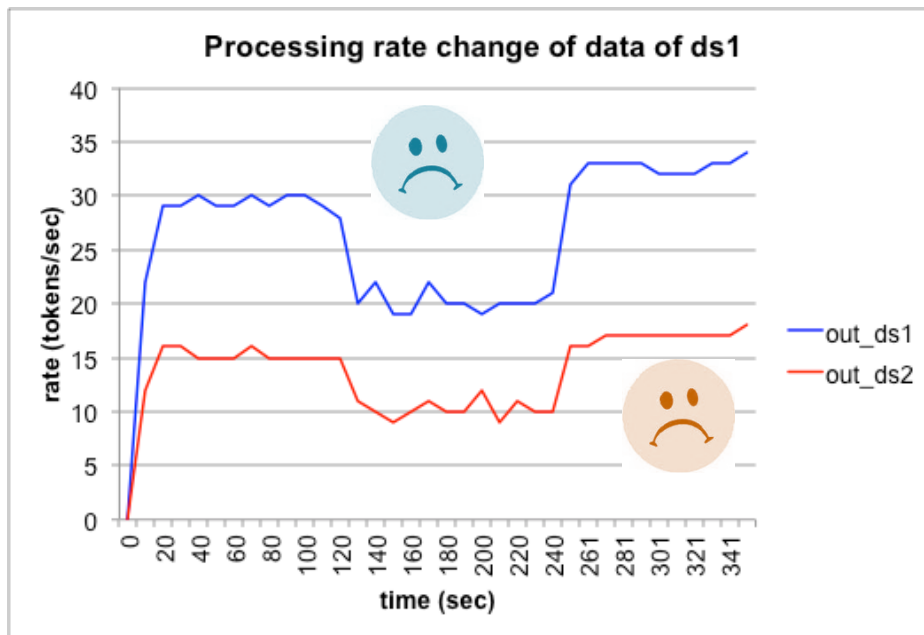


# Load-shedding (dropping data)





# Processing rate change





# Conclusion & Future work

## Conclusion

- **EV vehicles load forecast and Identify Charging Schedules for EVs requires to control the data injection rate**
- **Token bucket parameters** can provide a flexible injection of bursty data isolating each data stream.
- **Business rules** can adapt token Bucket parameters to control data stream priorities.

## Future Work

- **Develop efficient mechanisms**
  - Token bucket models that implement business strategies
- **Validation in real scenarios:** Smart grid, sensor network, Ev charging schedules



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**DPMSS 2013**

